Acer CastMaster

Quick Start Guide for Projector
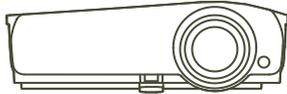
V1.0

CastMaster (Optional)

CastMaster is a wireless device for display. Simply connect CastMaster into your PC or Smartphone, then press the button to start presenting immediately.

How to Pair CastMaster with Your Projector at First Time

1. Press SOURCE on the projector or remote control to select source "CastMaster".

=>

2. Make sure that the supported WiFi dongle is plugged into the WIRELESS KIT port of the projector, and CastMaster is plugged into the USB port of the projector

(optional)   (optional)
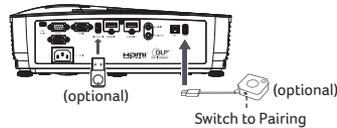
Switch to Pairing

Note: For the first time pairing, switch to Pairing mode of the CastMaster.

3. Pairing is done while show "Pairing_Ok".

CastMaster   SSID :   AcerProjector_04150F09   Password: 14522932

① First Time Pairing   ② Connect Your Device   ③ Press and Display

Switch to PC

Switch to Mobile

Mirror

Pairing_Ok

Note:
1. The wireless dongle is required to be plugged in your projector always.
2. For the first time pairing, connect CastMaster to projector via USB A on projector and press the button to start pairing.
3. For the Android phone, enable USB debugging mode on your mobile before using.
4. This function is compatible with an optional acer CastMaster accessory (WPS1) only.

How to Do Wireless Display via CastMaster

1. Press SOURCE on the projector or remote control to select source "CastMaster.

=>

2. Connect USB A power and source between your devices. Switch to "PC" or "Mobile" mode depending on your device.

PC / Laptop   iOS / Andrioid

5V 0.9A   5V 0.9A

HDMI

Switch to PC   Switch to Mobile
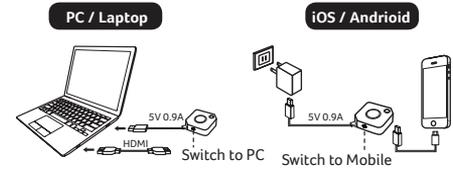
3. Press the button on CastMaster and start wireless projection.

Main button

Red
Green
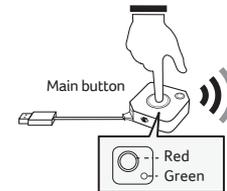
How to Upgrade Your Software of CastMaster

1. Download software upgrade package from acer official website.

2. Put 2 files to your USB drive. (Format by FAT32 only)

install_ota
lazymaclist

3. Plug the USB drive to your CastMaster and switch to "Mobile" mode.

5V 0.9A

Switch to Mobile
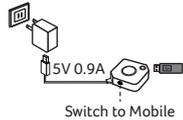
4. The software is upgrading automatically.

Red flashing
Red flashing
=>
Red flashing
Red

Software upgrading   Software upgrade done
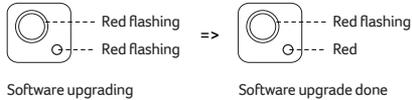
NOTE 1: CastMaster is an optional accessory and please consult with your local sales agent.
NOTE 2: Acer WirelessProjection-Kit (UWA5) is required to be plugged in USB port of your projector.
NOTE 3: For Android phone, it's required to enable your debugging mode on your device before using CastMaster.

How to Enable USB Debugging on Android phones

1. Go to "Settings" --> "About phone".

G **Google**
Services & preferences

System
Languages, gestures, time, backup

About phone
Nokia 8.1
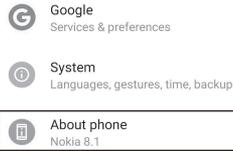
2. Tap "Build number" for 7 times to enable "Developer options".

Up time
290:28:11

Build number   **x 7**
00WW_4_15B

You are now a developer!

3. Go to "System" --> "Advanced" --> "Developer options" --> "USB debugging" --> "On".

Multiple users
Signed in as Earl0219 earl

{ }   Developer options

System update
Update available

DEBUGGING   USB debugging
                   Debug mode when USB is connected

USB debugging
Debug mode when USB is connected

NOTE : The ways to enable USB Debugging vary from one Android version to another. Please refer to User Manual of your phone.

LED Status List of CastMaster

Main button LED indicator
Side button LED indicator
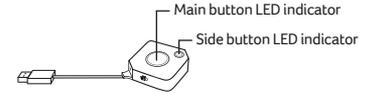
Main button LED indicator	Side button LED indicator	Status Descriptions
Pairing		
Red	Red	The device is starting when power is supplied.
Red flashing	Red	The device is connecting to projector and waiting for pairing.
White	Off	The device is pairing done.
Operation		
Red	Red	The device is starting when power is supplied.
Red flashing	Red	The device is on and waiting for connection.
Off	Green	The device is activated when source is not input.
Red	Green	The device is activated with input source, and ready to cast.
White	Green	The device is presenting.
Software upgrade		
Red flashing	Red flashing	Software is upgrading.
Red flashing	Red	Software upgrade is done.

The projector supports multiple CastMaster devices.
The 1st pairing device is called Host. The following pairing device is called Guest. Please refer to the table below for the status between Host and Guest.

Main button LED indicator	Side button LED indicator	Status Descriptions
Guest		
Red flashing	Red	Guest is sending request to Host to cast after pressing main button.
White	Off	Guest is accepted by Host and in presenting.
Host		
White	Green flashing	Host is receiving request from Guest.
Red	Green flashing	Host accepted Guest's request after pressing side button.
White	Green	Host is presenting after pressing main button.